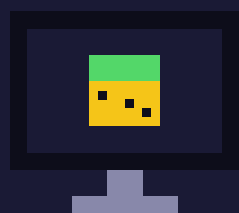


A step-by-step adventure for young players and their grown-ups

HOW TO JOIN YOUR MINECRAFT SERVER

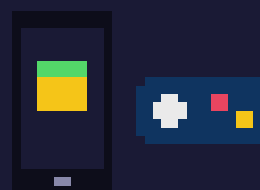
First question: which Minecraft do you have? Point at your picture!



Java Edition

You play on a computer (Windows, Mac or Linux)

[GO TO PAGE 3](#)



Bedrock Edition

You play on a phone, tablet, Xbox, PlayStation or Switch

[GO TO PAGE 4](#)

Grown-ups: your RunMyGame server speaks to BOTH editions at the same time. Java players and Bedrock players can explore the very same world together.



FIRST: FIND YOUR SERVER ADDRESS

Your server has its own special address, like a house number. It looks a bit like this:

`your-server.runmygame.eu: 12345`

This is only an example - yours is different!



Look in the email we sent when your server was bought. Find the line called **Connect**. That is your address!



A grown-up can also log in at **panel.runmygame.eu**, click your server, and see the address there.



FOR YOUR GROWN-UP

- ▶ The address has two parts: a name (`your-server.runmygame.eu`) and a port number (`12345`) after the colon.
- ▶ The port is unique per server and is **not** the Minecraft default (25565/19132) - always copy the exact value from the purchase email ("Connect" row) or the panel.
- ▶ Java Edition wants both parts in one field. Bedrock asks for the name and the port in two separate fields.
- ▶ Write the address on paper before you start - it makes the console pages much easier.



JAVA EDITION ON A COMPUTER

EASY!

Playing Minecraft: Java Edition on a computer? Lucky you - this is the easy way. Five little steps!

-  Open **Minecraft: Java Edition** and click **Play**.
-  In the game menu, click **Multiplayer**.
-  Click **Add Server**.
-  Ask your grown-up to type your server address in the **Server Address** box.
-  Click **Done**, click your server, then **Join Server**. Have fun!



FOR YOUR GROWN-UP

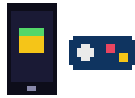
- ▶ Server Address = the full value from your email, name and port together: **your-server.runmygame.eu:12345**.
- ▶ Java Edition runs on Windows, macOS and Linux and needs a (free) Microsoft account sign-in.
- ▶ Connection is TCP; nothing to configure - if it fails, re-check every character of the address.



PHONES, TABLETS & BEDROCK ON PC

EASY!

Playing on a phone, a tablet, or Minecraft (Bedrock) on Windows? This page is yours. Xbox, PlayStation or Switch? Jump to the next pages!

1

Open **Minecraft** and tap **Play**.

2

Tap the **Servers** tab at the top.

3

Scroll all the way down. Tap **Add Server**.

4

Ask your grown-up to type the **address** and the **port**.

5

Tap **Save**, tap your server, then **Join Server**. Have fun!



FOR YOUR GROWN-UP

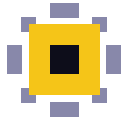
- ▶ Two separate fields here: Server Address = **your-server.runmygame.eu**, Port = **12345** (the digits after the colon in your email).
- ▶ Works the same on Android, iPhone/iPad, Amazon Fire tablets (Minecraft from the Amazon Appstore) and Minecraft for Windows.
- ▶ Connection is UDP; a (free) Microsoft account sign-in is required. No subscription needed on phones and tablets.



PLAYSTATION (PS4 & PS5)

TRICKY!

PlayStation keeps other servers hidden. But we know a secret trick! Ask your grown-up to do the first step with you.

1

Grown-up step: change one internet setting on the PlayStation. The box below shows exactly how.

2

Start **Minecraft** and sign in with your Microsoft account.

3

Go to the **Servers** tab. Pick **ANY** server picture. Really - any one!

4

Surprise! A helper list appears instead. Choose **Connect to a Server** and type your address and port together.

5

Press **Submit**, then connect. Have fun!



FOR YOUR GROWN-UP

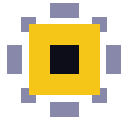
- ▶ PS5: Settings → Network → Settings → Set Up Internet Connection → select your network → Options button → Advanced Settings → DNS Settings: **Manual** → Primary **104.238.130.180**, Secondary **8.8.8.8**.
- ▶ PS4: Settings → Network → Set Up Internet Connection → choose Wi-Fi/LAN → Custom → IP Automatic, DHCP Do Not Specify, DNS Manual (same two values), MTU Automatic, Proxy Do Not Use.
- ▶ If the helper list never appears, try Primary DNS **45.55.68.52** instead - it is the PlayStation-friendly fallback.
- ▶ The trick is BedrockConnect, a free community service (github.com/Pugmatt/BedrockConnect). The featured server is never joined - the DNS reroutes you to a server picker.
- ▶ Needs PlayStation Plus for online play. When you stop playing, set DNS back to **Automatic**.



XBOX (ONE & SERIES X|S)

TRICKY!

Xbox hides other servers too. Same secret trick, different buttons. Grown-up first, then you!

1

Grown-up step: change one internet setting on the Xbox. The box below shows exactly how.

2

Start **Minecraft** and sign in. (Restart the game if it was already open.)

3

Go to the **Servers** tab. Pick **ANY** server picture - any one works!

4

A helper list appears. Choose **Connect to a Server** and type your address and port.

5

Press **Submit**, then connect. Have fun!



FOR YOUR GROWN-UP

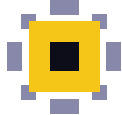
- ▶ Press the Xbox button → Profile & system → Settings → General → Network settings → Advanced settings → DNS settings: **Manual** → Primary **104.238.130.180**, Secondary **8.8.8.8**.
- ▶ Save, then fully quit and restart Minecraft so it picks up the new DNS.
- ▶ The trick is BedrockConnect, a free community service (github.com/Pugmatt/BedrockConnect) - picking a featured server opens its server picker instead.
- ▶ Online play needs Xbox Game Pass Core (or Ultimate). When you stop playing, set DNS back to **Automatic**.



NINTENDO SWITCH

TRICKY!

The Switch hides other servers as well. One grown-up step, then you are in!

1

Grown-up step: change one internet setting on the Switch.
The box below shows exactly how.

2

Start **Minecraft** and sign in with your Microsoft account.

3

Go to the **Servers** tab. Pick **ANY** server picture!

4

A helper list appears. Choose **Connect to a Server** and type your address and port.

5

Press **Submit**, then connect. Have fun!



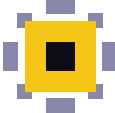
FOR YOUR GROWN-UP

- ▶ System Settings → Internet → Internet Settings → select your Wi-Fi → Change Settings → DNS Settings: **Manual** → Primary **104.238.130.180**, Secondary **8.8.8.8** → Save, then reconnect.
- ▶ The trick is BedrockConnect, a free community service (github.com/Pugmatt/BedrockConnect) - picking a featured server opens its server picker instead.
- ▶ Online play needs a Nintendo Switch Online membership. When you stop playing, set DNS back to **Automatic**.



IS IT NOT WORKING? LET'S CHECK!

Do not worry - almost every problem is one of these. Check them like a detective:

-  Did you type the address **exactly** right? One wrong letter breaks it. Check every dot and number.
-  Are you in the right Minecraft? **Java** is the computer page. **Bedrock** is phones and consoles.
-  Is your server awake? A grown-up can look in the panel - it must say **RUNNING**.
-  On Xbox, PlayStation or Switch: did your grown-up do the **DNS trick** on this exact console?
-  Still stuck? That is okay! Show this page to your grown-up and write to us - we love to help.



FOR YOUR GROWN-UP

- ▶ Java connects over TCP, Bedrock over UDP - both to the exact host:port from your purchase email; the panel (panel.runmygame.eu) shows live server status.
- ▶ Console trick not appearing? Re-check Primary DNS **104.238.130.180**; on PlayStation try **45.55.68.52**. BedrockConnect is third-party and can be briefly down - status at github.com/Pugmatt/BedrockConnect.
- ▶ Remember to set console DNS back to Automatic after playing.
- ▶ Microsoft account trouble on consoles: visit aka.ms/remotelyconnect on a phone and enter the code shown on screen.

We are here to help!

support@runmygame.eu • discord.gg/runmygame

Mon-Fri 09:00-18:00 CET